SFML

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sf::CircleShape Member List

This is the complete list of members for [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm), including all inherited members.

| [CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm#a06a5e136da1cfa3bd2a945a5c7f718d3)(float radius=0, unsigned int pointCount=30) | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) | explicit |
| --- | --- | --- |
| [getFillColor](http://docs.google.com/classsf_1_1Shape.htm#ad7f7fe601a8bb24efe9aa77809a35c12)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getGlobalBounds](http://docs.google.com/classsf_1_1Shape.htm#a5257341fe832884dbba6b9dc855e33cc)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getInverseTransform](http://docs.google.com/classsf_1_1Transformable.htm#ab00de62b5d1efb2ee4cf2566dea98175)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [getLocalBounds](http://docs.google.com/classsf_1_1Shape.htm#a5d26a18ccfe850ff8d327ca97edbc34a)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getOrigin](http://docs.google.com/classsf_1_1Transformable.htm#a6bddc485d22bb64449d9d2d3a99a778f)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [getOutlineColor](http://docs.google.com/classsf_1_1Shape.htm#a4fa7d3bf5ee2332f6b9d9bebe9b1e2fd)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getOutlineThickness](http://docs.google.com/classsf_1_1Shape.htm#ac66f917b41eda6159a8ba6571d77f2ad)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getPoint](http://docs.google.com/classsf_1_1CircleShape.htm#a05139deaef220ed3d5a3bc4ca9aa9dbe)(unsigned int index) const | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) | virtual |
| [getPointCount](http://docs.google.com/classsf_1_1CircleShape.htm#ae41ed830ca8f459e88ea6f125c240949)() const | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) | virtual |
| [getPosition](http://docs.google.com/classsf_1_1Transformable.htm#a6a0552d8cf155b7df25f6ceda8ee45a5)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [getRadius](http://docs.google.com/classsf_1_1CircleShape.htm#afaf5175a75b6179cc177b1281027ab00)() const | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) |  |
| [getRotation](http://docs.google.com/classsf_1_1Transformable.htm#ad783a7e9971398ec613d22455252809e)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [getScale](http://docs.google.com/classsf_1_1Transformable.htm#a3ea9639abd7a430ac99afb0aaf1ea562)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [getTexture](http://docs.google.com/classsf_1_1Shape.htm#a1bf27ac425fcce36efd0eed67531a403)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getTextureRect](http://docs.google.com/classsf_1_1Shape.htm#af7c4c80a435b85a622812711cf510439)() const | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [getTransform](http://docs.google.com/classsf_1_1Transformable.htm#a3b48c3362e3e2c14fef7551252deb7bb)() const | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [move](http://docs.google.com/classsf_1_1Transformable.htm#a86b461d6a941ad390c2ad8b6a4a20391)(float offsetX, float offsetY) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [move](http://docs.google.com/classsf_1_1Transformable.htm#ab9ca691522f6ddc1a40406849b87c469)(const Vector2f &offset) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [rotate](http://docs.google.com/classsf_1_1Transformable.htm#af8a5ffddc0d93f238fee3bf8efe1ebda)(float angle) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [scale](http://docs.google.com/classsf_1_1Transformable.htm#a3de0c6d8957f3cf318092f3f60656391)(float factorX, float factorY) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [scale](http://docs.google.com/classsf_1_1Transformable.htm#adecaa6c69b1f27dd5194b067d96bb694)(const Vector2f &factor) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setFillColor](http://docs.google.com/classsf_1_1Shape.htm#a3506f9b5d916fec14d583d16f23c2485)(const Color &color) | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [setOrigin](http://docs.google.com/classsf_1_1Transformable.htm#a56c67bd80aae8418d13fb96c034d25ec)(float x, float y) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setOrigin](http://docs.google.com/classsf_1_1Transformable.htm#aa93a835ffbf3bee2098dfbbc695a7f05)(const Vector2f &origin) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setOutlineColor](http://docs.google.com/classsf_1_1Shape.htm#a5978f41ee349ac3c52942996dcb184f7)(const Color &color) | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [setOutlineThickness](http://docs.google.com/classsf_1_1Shape.htm#a5ad336ad74fc1f567fce3b7e44cf87dc)(float thickness) | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [setPointCount](http://docs.google.com/classsf_1_1CircleShape.htm#a84249c4b23b20c24bf6891edde3cf744)(unsigned int count) | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) |  |
| [setPosition](http://docs.google.com/classsf_1_1Transformable.htm#a4dbfb1a7c80688b0b4c477d706550208)(float x, float y) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setPosition](http://docs.google.com/classsf_1_1Transformable.htm#af1a42209ce2b5d3f07b00f917bcd8015)(const Vector2f &position) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setRadius](http://docs.google.com/classsf_1_1CircleShape.htm#a21cdf85fc2f201e10222a241af864be0)(float radius) | [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm) |  |
| [setRotation](http://docs.google.com/classsf_1_1Transformable.htm#a32baf2bf1a74699b03bf8c95030a38ed)(float angle) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setScale](http://docs.google.com/classsf_1_1Transformable.htm#aaec50b46b3f41b054763304d1e727471)(float factorX, float factorY) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setScale](http://docs.google.com/classsf_1_1Transformable.htm#a4c48a87f1626047e448f9c1a68ff167e)(const Vector2f &factors) | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [setTexture](http://docs.google.com/classsf_1_1Shape.htm#af8fb22bab1956325be5d62282711e3b6)(const Texture \*texture, bool resetRect=false) | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [setTextureRect](http://docs.google.com/classsf_1_1Shape.htm#a2029cc820d1740d14ac794b82525e157)(const IntRect &rect) | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) |  |
| [Shape](http://docs.google.com/classsf_1_1Shape.htm#a413a457f720835b9f5d8e97ca8b80960)() | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) | protected |
| [Transformable](http://docs.google.com/classsf_1_1Transformable.htm#ae71710de0fef423121bab1c684954a2e)() | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) |  |
| [update](http://docs.google.com/classsf_1_1Shape.htm#adfb2bd966c8edbc5d6c92ebc375e4ac1)() | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) | protected |
| [~Drawable](http://docs.google.com/classsf_1_1Drawable.htm#a906002f2df7beb5edbddf5bbef96f120)() | [sf::Drawable](http://docs.google.com/classsf_1_1Drawable.htm) | inlinevirtual |
| [~Shape](http://docs.google.com/classsf_1_1Shape.htm#a2262aceb9df52d4275c19633592f19bf)() | [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm) | virtual |
| [~Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a43253abcb863195a673c2a347a7425cc)() | [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm) | virtual |

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